

# LUCKY BREAK

## RANCH & TACK

### Crazy 8's

Number of players:

2+

What you need:

Deck of cards



### Activity:

The object of this game is to exhaust your hand by placing your cards in a discard pile according to number (or rank) and suit.

To get started, the dealer deals 5 cards to each player (7 cards if there are only 2 players).

The remaining cards become the discard pile and the first card of the pile is turned face-up and placed beside the pile.

The player to the left of the dealer goes first and continues in this clockwise pattern around the table.

There are 2 options for your turn: play a card face-up on the discard pile or pull a card from the face-down deck.

You can place a card on the discard pile face-up as long as it matches either the rank or the suit of the previous card.

For example, if the top card is an Ace of Clubs, you can either play another Ace or you can play any Club. If the top card is an 8, you must play the suit called by the player who called the 8.

If the 8 is on the discard pile at the beginning of the game, you must play to the suit of that 8. An 8 is sort of a wild card in this game. For example, if you don't have any Diamonds or the rank of the card on the pile and it's your turn, you can play an 8 and call a suit that works better for your hand.

The object is to get rid of all of your cards first.

The other players will score points depending on the cards remaining in their hands: 8 = 50 points Face card = 10 points.

All others receive points according to their face value (2 card = 2 points, 3 card = 3 points, and so on); an Ace scores 1 point.

Scoring is probably best for kids aged 8+.